

10/1

## Dual Tensors

If  $C^{jk}$  is an antisymmetric tensor of rank 2 in 3D. It only has 3 independent components. Thus, a 3D vector can contain the same information. This vector  $C_i$  will be the dual tensor of  $C^{jk}$ .

Let's define:

$$C_i = \frac{1}{2} \epsilon_{ijk} C^{jk}$$

$$C^{jk} = \begin{pmatrix} 0 & c^{12} & c^{13} \\ -c^{12} & 0 & c^{23} \\ -c^{13} & -c^{23} & 0 \end{pmatrix}$$

$$C_1 = \frac{1}{2} \sum_{ijk} \epsilon_{ijk} C^{jk} = \frac{1}{2} \left( \underbrace{\sum_{ijk} \epsilon_{ijk}}_1 C^{23} + \underbrace{\sum_{ijk} \epsilon_{ijk}}_{-1} C^{32} \right) =$$

$$= C^{23}$$

Doing the same we obtain

$$C_2 = C^{13} \quad \text{and} \quad C_3 = C^{12}$$

In 3D physics all the vectors that result from the cross-product of two vectors are actually the duals of antisymmetric tensors of rank 2.

Ex:

$$\vec{L} = \vec{r} \times \vec{p}$$

$$L_i = \epsilon_{ijk} r^j p^k = \frac{1}{2} \epsilon_{ijk} (\underbrace{r^j p^k - r^k p^j}_{T^{jk} = r^j p^k})$$

Notice that this correspondence only works in  $D=3$ .

• In  $D=2$   $v^i = (v^1, v^2)$  2 elements

and  $A^{ij} = \begin{pmatrix} 0 & A \\ -A & 0 \end{pmatrix}$  2 independent components

No match.

• In  $D=4$   $v^i = (v^1, v^2, v^3, v^4)$  4 elements

$A^{ij} = \begin{pmatrix} 0 & a^{12} & a^{13} & a^{14} \\ 0 & a^{23} & a^{24} & \\ 0 & a^{34} & & \\ 0 & & & \end{pmatrix}$  6 independent components.

Another example of dual tensors:

Consider:

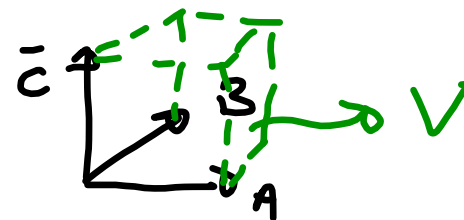
$$V^{ijk} = A^i B^j C^k$$

3 D

rank 3 tensor

Define:

$$\begin{aligned} V &= \epsilon_{ijk} V^{ijk} = \epsilon_{ijk} A^i B^j C^k = \\ &= A^i \underbrace{\epsilon_{ijk} B^j C^k}_{(\bar{B} \times \bar{C})_i} = \\ &= \bar{A} \cdot (\bar{B} \times \bar{C}) \end{aligned}$$



Using tensors to derive vector calculus identities:

$$\textcircled{1} \quad \bar{\nabla} \times (\bar{\nabla} \times \bar{A}) = \bar{\nabla} (\bar{\nabla} \cdot \bar{A}) - \nabla^2 \bar{A}$$

$$\varepsilon^{rmi} \partial_\mu (\bar{\nabla} \times \bar{A})_i = \varepsilon^{rmi} \partial_m \varepsilon_{ijk} \partial^j A^k =$$

$$= \underbrace{\varepsilon^{irm} \varepsilon_{ijk}}_{\varepsilon_{ijk} \partial^j A^k} \partial_m \partial^i A^k = \delta^r_j \delta^m_k \partial_m \partial^i A^k -$$

$$(\delta^r_j \delta^m_k - \delta^r_k \delta^m_j) \partial_m \partial^i A^k =$$

$$= \partial_m \partial^r A^m - \partial_m \partial^m A^r = \partial^r \partial_m A^m - \partial_m \partial^m A^r =$$

$$= [\bar{\nabla} (\bar{\nabla} \cdot \bar{A})]^r - [\nabla^2 \bar{A}]^r \quad \textcircled{1}$$

In the same way you can show that

$$\bar{\nabla} \cdot (\bar{a} \times \bar{b}) = \bar{b} \cdot (\bar{\nabla} \times \bar{a}) - \bar{a} \cdot (\bar{\nabla} \times \bar{b})$$



$$\partial_i \epsilon^{ijk} a_j b_k = \epsilon^{ijk} \partial_i a_j b_k + \epsilon^{ijk} a_j \partial_i b_k =$$

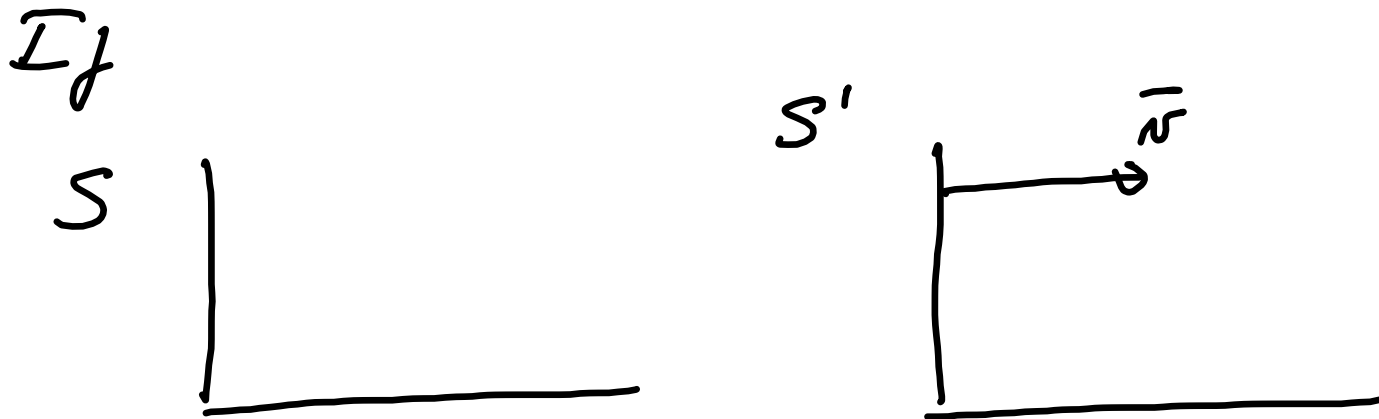
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## Tensors in Relativity (Ch. 17.8-9)

- The book uses SI units but in relativity it's simpler to use Gaussian units (I'll give the conversions).
- The laws of Physics have to be the same regardless of the frame of reference.
- Invariance under space and time translations (space and time are homogeneous).



- Invariance under rotations in 3D because space is isotropic.
- Invariance under Lorentz transformations because Maxwell's equations satisfy that.



So that at  $t=0$   $S=S'$ .

If we start a flash of light at the origin at  $t=0$  it travels a distance

$$r = ct \text{ in } S \text{ and } r' = ct' \text{ in } S'.$$

•  $c$  is the same (invariant) in all reference frames - Then  $ct - r$  and  $ct' - r'$  have to be invariants.

• Under a Lorentz transformation

$$c^2 t^2 - x^1{}^2 - x^2{}^2 - x^3{}^2 = c^2 t'^2 - x'^1{}^2 - x'^2{}^2 - x'^3{}^2$$

Let's define  $x^0 = ct$  and  $x^{0'} = ct'$

Then

$$ds^2 = (dx^0)^2 - (dx^1)^2 - (dx^2)^2 - (dx^3)^2$$

||

$$dr_\mu dr^\mu = \underbrace{\bar{\epsilon}_i \cdot \bar{\epsilon}_j}_{g_{ij}} dx^i dx^j = g_{ij} dx^i dx^j$$

Then

$$g_{ij} = \begin{pmatrix} 1 & & & 0 \\ & -1 & & \\ & & -1 & \\ 0 & & & -1 \end{pmatrix}$$

metric tensor.

$$g^{ij} = g_{ij}$$

Since  $g_{ij} g^{jk} = \delta_i^k$

Let's define

$$x^\mu = (x^0, \bar{x}) \quad \text{Contravariant 4-vector.}$$

$\downarrow$  scalar in 3D  
 $\searrow$  3D vector

then

$$x_\mu = g_{\mu\nu} x^\nu = (x^0, -\bar{x}) \quad \text{covariant 4-vector.}$$

Scalar product:

$$x_\mu x^\mu = g_{\mu\nu} x^\nu x^\mu = (x^0)^2 - |\bar{x}|^2$$

Derivatives:

$$\partial_\mu = \frac{\partial}{\partial x^\mu} = (\partial_0, \bar{\nabla}) \quad \text{Covariant derivative}$$

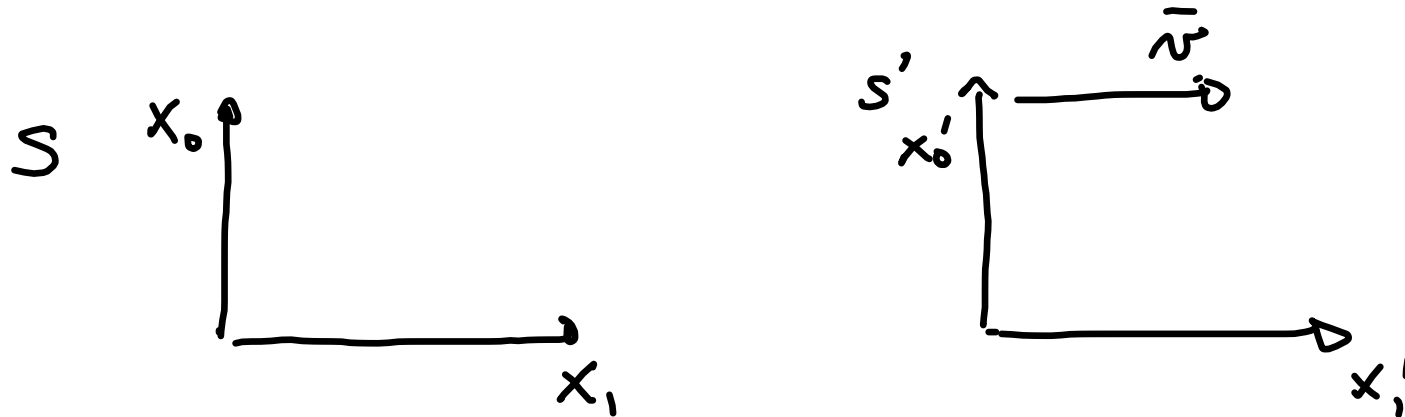
then

$$\partial^\mu = g^{\mu\nu} \partial_\nu = (\partial_0, -\bar{\nabla}) \quad \text{Contravariant derivative.}$$

d'Alembertian (generalized Laplacian)

$$\square = \partial^2 = \partial_\mu \partial^\mu = (\partial_0^2, -\nabla^2)$$

Lorentz Transformation:



For a spherical wave  $ct=r$  and  $ct'=r'$  - Using this if  $\vec{v} \parallel x_1$  we obtain:

$$x'^0 = \gamma x^0 - \beta \gamma x^1$$

$$x'^1 = -\beta \gamma x^0 + \gamma x^1$$

$$\beta = \frac{v}{c} \leq 1$$

$$\gamma = (1 - \beta^2)^{-1/2}$$

$$x'^2 = x^2$$

$$x'^3 = x^3$$

①

From ①

$$M^{\mu}_{\nu} = \frac{\partial x'^{\mu}}{\partial x^{\nu}} = \begin{pmatrix} \gamma & -\beta\gamma & 0 & 0 \\ -\beta\gamma & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

↖ element (0,0)
↖ element (1,2)

Remember that  $\mu, \nu = 0, 1, 2, 3$ .

Some people defines:

$$\gamma = \cosh \rho$$

$$\beta\gamma = \sinh \rho$$

$$\tanh \rho = \beta = v/c$$

} looks like a rotation by  
an imaginary angle  
 $i\rho$ .

Then an alternative way of defining the variables is:

$$x^1 = x \quad x^2 = y \quad x^3 = z \quad x^4 = ict$$

$$ds^2 = dx^{12} + dx^{22} + dx^{32} + dx^{42}$$

and

$$M^a_b = \begin{pmatrix} 1 & & & \\ & \gamma & & \\ & -i\beta\gamma & & \\ & & \gamma & \\ & & & \gamma \end{pmatrix}$$

with

$$\gamma = \csc \theta$$

$$i\beta\gamma = \sin \theta$$

$$\tan \theta = i\beta/c$$





For test on Thursday October 3:

- Bring paper
- Bring calculator. (not your phone).
- Simplify all expressions:

$$10 \cos \frac{\pi}{3} = 10 \times \frac{1}{2} = 5$$

- Write  $P^{ik}$  in terms of  $P'^{j'l}$  means:

$$P^{ik} = \frac{\partial x^i}{\partial x'^j} \frac{\partial x^k}{\partial x'^l} P'^{j'l}$$

- Write  $p'^{j\ell}$  in terms of  $p^{ik}$ :

$$p'^{j\ell} = \frac{\partial x'^j}{\partial x^i} \frac{\partial x'^\ell}{\partial x^k} p^{ik}$$